$\qquad$

| Learning Target | 1-Minimal | 2-Basic | 3-Proficient | 4-Advanced | Student Score | Teacher Score |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Design Cubism Still Life | I have created a piece with fewer than 6 objects, objects are realistic in appearance | I have created a piece with at least 6 objects, objects are mostly realistic | I have created a piece with at least 6 objects that are flattened but not using plans | I have created a piece with 6 or more objects and have expressed them with plans |  |  |
| Color <br> Warm / Cool | Few or no warm or cool colors used and colors are mixed up in designated areas. | Most colors are warm or cool, not used in the proper areas | Warm and cool colors are used and accurate, colors are used in appropriate areas | Warm and cool colors used and blending shows consideration of all neighboring colors |  |  |
| Craftsmanship <br> I will create a drawing that has exceptional craftsmanship and is neatly presented. | Colors are unevenly blended and not painted evenly, no black lines or they do not define spaces accurately | Colors are somewhat uneven in blending and in painting, black lines loosely define spaces | Color is mostly blended well and evenly painted, black line mostly define areas | All areas of color are evenly painted and blended, color stayed inside correct areas, black lines define spaces |  |  |
|  |  |  |  | Sub total $\longrightarrow$ |  |  |
|  |  |  |  | Final score | $\begin{gathered} \text { Sub/6 } \\ = \end{gathered}$ |  |

Please fill out the back

| Purple | Red | Blue | Orange | Brown |
| :--- | :--- | :--- | :--- | :--- |
| Green | Black | White | Yellow | Gray |

1. $\qquad$ , $\qquad$ and $\qquad$ are WARM colors based on the color wheel.
2. 

, $\qquad$ and $\qquad$ are COOL colors based on the color wheel.
3. What is Cubism? $\qquad$
$\qquad$


